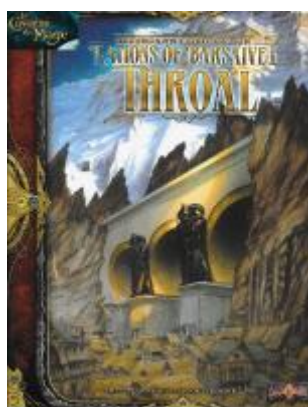




EARTHDAWN 3rd Edition - Nations of Barsaive I, Throal

OCCASION / Anglais



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Descriptif :

Etat : Très bon +

The kingdom of Throal is the heart of Barsaive, the centre of culture, commerce and knowledge. The dwarfs united the people of Barsaive and threw off the yoke of oppression; now traders and adventurers from the dwarf kingdom travel across the land, bringing prosperity and liberty to every town and village. But the end of those peaceful days is looming on the horizon, and the nations of Barsaive struggle to survive the great war that seems inevitable.

The return of the Therans and the brutal assassination of Throal's greatest king have thrown the province off-balance. The only heir to the throne, King Neden, turned out to be a hot-headed youth who began his reign with a military assault against the hated Therans. He failed, and soon realized that the Denairastas of Iopos have played a deadly political game to put the dwarf kingdom and the Theran Empire at each other's throats and Throal's population on the verge of civil war...

Nations of Barsaive Volume One: Throal offers Earthdawn players and gamemasters an in-depth look at the mighty dwarf kingdom. From the bustling, noisy Grand Bazaar to the majestic chambers of the Royal Hall, the Kingdom of Throal encompasses seven cities full of people from all walks of life. This sourcebook offers adventure hooks and reams of additional material for Earthdawn adventures and campaigns set in Throal and the surrounding area. Requires use of the Earthdawn Player's and Gamemaster's Guides.

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