



D20 - Thieves' World Player's Manual GRR1801

OCCASION / Anglais



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Since 1979, Sanctuary has been the nastiest, ugliest, and grittiest city in fantasy fiction. In 2005, Sanctuary returned to roleplaying for the first time in over 20 years and the excitement began with the Thieves' World Player's Manual. This book includes a detailed overview of the city in the classic and current eras, a culture and background system to customize your adventurer, over twenty core and prestige classes, a unique magic system, and a brand-new Thieves' World short story by Lynn Abbey herself. Explore the Maze, enjoy the delights of the Street of Red Lanterns, or take part in the fight against Dyareela's cultists. The Thieves' World Player's Manual is your gateway to adventure.

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